

PLANNING COMMITTEE

Tuesday, 3rd March, 2020
Time of Commencement: 7.00 pm

Present: Councillor Andrew Fear (Chair)

Councillors:	M. Reddish	B. Proctor	Mrs J Cooper
	J Williams	S Tagg	H. Maxfield
	P. Northcott	S. Burgess	S. Moffat
	G Williams	D. Jones	

Officers:	Elaine Moulton	Development Manager
	Nick Bromley	Development Management Team Manager
	Darren Walters	Team Leader Environmental Protection
	Geoff Durham	Mayor's Secretary / Member Support Officer
	Peter Stepien	Landscape Officer

Also in attendance:

1. **APOLOGIES**

There were no apologies.

2. **DECLARATIONS OF INTEREST**

There were no declarations of interest stated.

3. **MINUTES OF PREVIOUS MEETING(S)**

Resolved: That the Minutes of the meeting held on 6 February, 2020 be agreed as a correct record, subject to the inclusion of Councillor Burgess' apologies.

4. **APPLICATION FOR MAJOR DEVELOPMENT - SITE OF FORMER NEWCASTLE BAPTIST CHURCH, LONDON ROAD, NEWCASTLE. WISH DEVELOPMENTS. 19/00825/FUL**

Proposed by Councillor Moffatt and seconded by Councillor Jones.

Resolved: That the application be refused due to the insufficient level of on-site parking to meet the needs of the development, resulting in highway safety issues arising from on-street parking.

5. **APPLICATION FOR MINOR DEVELOPMENT - LAND BETWEEN CAR PARK/BUTCHERS ARMS, CHURCH STREET, AUDLEY. NEWCASTLE-UNDER-LYME BOROUGH COUNCIL. 20/00029/DEEM3**

Resolved: That the application be permitted subject to the undermentioned

conditions:

- (i) Time limit condition
- (ii) Approved plans
- (iii) Arboricultural impact assessment and tree protection plan
- (iv) Construction management plan

**6. APPLICATION FOR MINOR DEVELOPMENT - MOSS HOUSE BARN,
EARDLEYEND ROAD, AUDLEY. MS A TOSEVA AND MR R MANDAIR.
19/00629/FUL**

Resolved: That the period for determination of the application be extended to 6 March, 2020.

The Committee indicated that no further extensions would be agreed.

7. URGENT BUSINESS

There was no Urgent Business.

COUNCILLOR ANDREW FEAR
Chair

Meeting concluded at 7.35 pm